

***Last Labyrinth* and *The Tale of Onogoro* are graphics improvement update for Meta Quest 3** **Meta Quest edition of *Last Labyrinth* is 33% off in the Holiday Sale!**

December 18th, 2023, Tokyo – AMATA K.K. today announced that "Last Labyrinth" and "The Tale of Onogoro" published by AMATA Games have been optimized and updated to take advantage of the performance of Meta Quest 3. Also, "Last Labyrinth" is on Holiday Sale at the Meta Quest Store with 33% off until January 3, 2024, at 12:59 AM PST!



Experience even more immersion! We have implemented an update to optimize the Meta Quest 3 edition.

We have recently implemented an update for the Meta Quest 3 version of the VR games Last Labyrinth and The Tale of Onogoro developed by Amata. This update optimizes the hardware performance, allowing both titles to express their worldviews more vividly. Additionally, it enhances immersion by supporting the TruTouch haptics of the Touch Plus Controllers. Please enjoy the latest VR experience!

Comparison video between Meta Quest 2 and Meta Quest 3 versions



Last Labyrinth URL: <https://youtu.be/M-uyBdUQuL8> The Tale of Onogoro URL: <https://youtu.be/rWpIp3ffDFI>

Update Overview

Target distribution store: Meta Quest Store

Compatible model: Meta Quest 3

Update date: Dec. 17, 2023

Last Labyrinth Main fixes:

- Improved the resolution of some models.
- Improved the rendering quality of some materials and shadows.
- Improved the texture fineness of some objects.
- Increased the overall rendering scale.
- Enhanced the haptic feedback experience with the new Meta Quest Touch Plus Controllers.
- Added some post-processing effects.
- Added and improved some of the visual effects.
- Other minor adjustments.

The Tale of Onogoro Main fixes:

- Improved the anti-aliasing level.
- Improved the shadow quality.
- Increased the rendering distance of objects.
- Enhanced the haptic feedback experience with the new Meta Quest Touch Plus Controllers
- Other minor adjustments.

"Last Labyrinth" is 33% off at the Meta Quest store!

From today until 12:59 am PST on Wednesday, January 3, 2024, "Last Labyrinth" is on sale at the Meta Quest Store!

The Meta Quest versions of "Last Labyrinth" is a whopping 33% off!

Please take this opportunity to play "Last Labyrinth," which has been optimized and updated to Meta Quest 3 to make it even prettier!



*Cross-buy support is available, so you can also play on Oculus Rift/ Rift S.

*Discount rates vary by currency/region.

Buy Now on Meta Quest Store: <https://www.meta.com/experiences/1427490644042488/>

About *Last Labyrinth*



An escape-the-room adventure game that can only be experienced in VR, *Last Labyrinth* was created specifically for the VR age. Players must work to escape a mansion full of hidden dangers with a mysterious girl that appears before them.

It was released on November 13th, 2019, launching on multiple platforms worldwide. Its experiences have been received very well, as demonstrated by the numerous nominations, and awards it has won at game and VR award ceremonies in various countries.

And now, *Last Labyrinth* makes a comeback.

On March 22nd, 2023, we launched a PlayStation®5/PlayStation®VR2 compatible version that includes *Last Labyrinth -Lucidity Lost-*, a monitor mode that can be played without a VR headset, and Monitor Mode was implemented on PlayStation®4/Steam version with the major update *Last Labyrinth -Lucidity Lost-*.

Last Labyrinth -Lucidity Lost- launched on Xbox Series X|S and Xbox One on May 15, 2023, and on Nintendo Switch on May 24, 2023.

Then, on June 21, "*Last Labyrinth*" including "*Last Labyrinth -Lucidity Lost-*" launched on the Epic Games Store, and on the GOG Store on August 23.

Factsheet

Title: *Last Labyrinth*

Genre: VR Escape-the-Room Adventure

Supported HMD: PlayStation VR, PlayStation VR2, VIVE, VIVE Pro, VIVE Cosmos, VIVE Cosmos Elite, VIVE Focus, VIVE Focus Plus, VIVE Focus 3, VIVE Flow, Oculus Rift, Oculus Rift S, Meta Quest, Meta Quest 2, Meta Quest 3, Valve Index, Windows Mixed Reality Headset, Pico Neo 2, Pico Neo 2 Lite, Pico Neo 3

Supported Hardware: PlayStation 4, PlayStation 5, Xbox One, Xbox Series X|S, Nintendo Switch, VR Ready PC (Minimum Requirements: Intel® Core i5 4590 or above/NVIDIA GeForce GTX 1060 or above)

Distributing Stores (Download only): PlayStation™Store, Steam®, Meta Quest Store, Microsoft Store, VIVEPORT, Pico Store, Nintendo eShop, Epic Games Store, GOG Store

Number of Players: 1

Online Play: No online play is available.

Release Date: November 13th, 2019

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Price: 29.99 USD~ (Prices may differ across stores/regions)

Official Homepage: <https://lastlabyrinth.jp/en/>

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Screenshots



About *The Tale of Onogoro*

The Tale of Onogoro was created by producer/director Hironichi Takahashi and the development team behind the VR Escape-the-Room game *Last Labyrinth*. *Last Labyrinth* received numerous accolades at game and VR events worldwide due to its unique VR experience.



The Tale of Onogoro combines traditional Japanese culture and steampunk elements to create its unique world. The Player travels with Haru, a Japanese high priestess, solving sprawling puzzles and battling giant beast-like beings called “Kami” along the way.

This game was first released worldwide on Meta Quest Store on March 17, 2022. It was released on Steam on September 28, PICO Store on October 20, Meta Rift Store on December 9, and PlayStation Store (PS VR) on December 26. Then, on February 22, 2023, the game was made available on PlayStation® VR2.

Screenshots



Factsheet

Title: The Tale of Onogoro (Japanese title: オノゴロ物語)

Genre: VR Action-Adventure Game

Supported HMD:

- Meta Store: Meta Quest/ Quest 2/ Quest Pro, Oculus Rift/ Rift S
- Steam: Valve Index, HTC VIVE, HTC VIVE Pro/ Pro2, HTC VIVE Cosmos/ Cosmos Elite,

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Oculus Rift/ Rift S, Meta Quest/ Quest 2/ Quest Pro, Windows Mixed Reality Immersive Headset

- PICO Store: PICO Neo3 Series, PICO 4
- PlayStation Store: PlayStation VR, PlayStation VR2

Supported Hardware:

- PC fitting the requirements of the above HMDs: Intel® Core i5 8400/ NVIDIA GeForce GTX 1060 or above/ OS: Windows 10 (64bit) / Memory: 8GB or more.
- PlayStation 4, PlayStation 4 Pro, PlayStation 5

Distributing Stores (Download only):

- Meta Quest Store (Meta Quest): <https://www.oculus.com/experiences/quest/2302319493201737/>
- Meta Quest Store (Oculus Rift): <https://www.oculus.com/experiences/rift/3580549031956767/>
- Steam: https://store.steampowered.com/app/2023880/The_Tale_of_Onogoro/
- PICO Store
- PlayStation Store: <https://store.playstation.com/concept/10005050>

Number of Players: 1

Online Play: No online play is available.

Rating: IARC 12+

Price: 29.99USD~ (Prices may differ across regions/stores)

Release Date: March 17th, 2022

Developer/Publisher: AMATA K.K.

Official Website: <https://onogoro.info/en/>

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About AMATA Games

AMATA Games is the brand that publishes indie games operated by AMATA K.K.

AMATA K.K. is a game development company with the mission “To make the world more entertaining”.

Having gained experience developing and publishing VR Escape-the-Room Game *Last Labyrinth* as an indie game, we at AMATA wish to spread the joy of indie games more by making it possible to enjoy fun games on all kinds of hardware.

Therefore, we launched our publishing brand AMATA Games in August 2021 based on our belief that we can support indie game developers by taking charge of multi-platform porting and operations for good indie games that we find “Super fun!” so that we can share their appeal to more people.

As of now, we operate our proprietary titles *Last Labyrinth*, *The Tale of Onogoro* as well as *NOSTALGIC TRAIN* and *Backpack Twins*, and *Organ Quarter*.

About AMATA K.K.



AMATA

Company Name: Amata K.K.

Representative: Hiromichi Takahashi, Company President, and Representative Director

Address: Arma Building, Kita-Shinjuku 1-4-1, Shinjuku-ku, Tokyo, 169-0074, JAPAN

Established: June 25th, 2008

Business: Game Business & others

Official Website: <https://amata.co.jp/en/>

AMATA Games Press Release

About Amata K.K.: Founded in Tokyo in 2008, Amata K.K. has helped develop smartphone titles for a wide variety of world-renowned Japanese game companies over the years. With many staff having over 20 years of game industry experience, Amata has become a trusted one-stop shop for planning, developing, and operating games across a variety of platforms. While keeping the focus on game development, Amata has also begun to expand into VR, video, media, and other forms of entertainment.

Contact

For all inquiries regarding *Last Labyrinth* and *The Tale of Onogoro*, please use the corresponding form found at the following links:

Last Labyrinth: <https://lastlabyrinth.jp/en/#Contact>

The Tale of Onogoro: <https://onogoro.info/en/contact/>

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